

# Disaster Recovery Made Simple

Stephen Walsh  
Web Systems Administrator  
ACU National

Questnet 2007

# Introduction

Who I Am

# Define the Recovery

What services do your clients want?

Email

Web applications

Internet Access

Staff Services

# What your clients really want

IM Messengers  
webmail  
flickr galleries  
LOLcats

# Define the Recovery

What do you need to provide those services

DNS

DHCP

Web servers & Applications

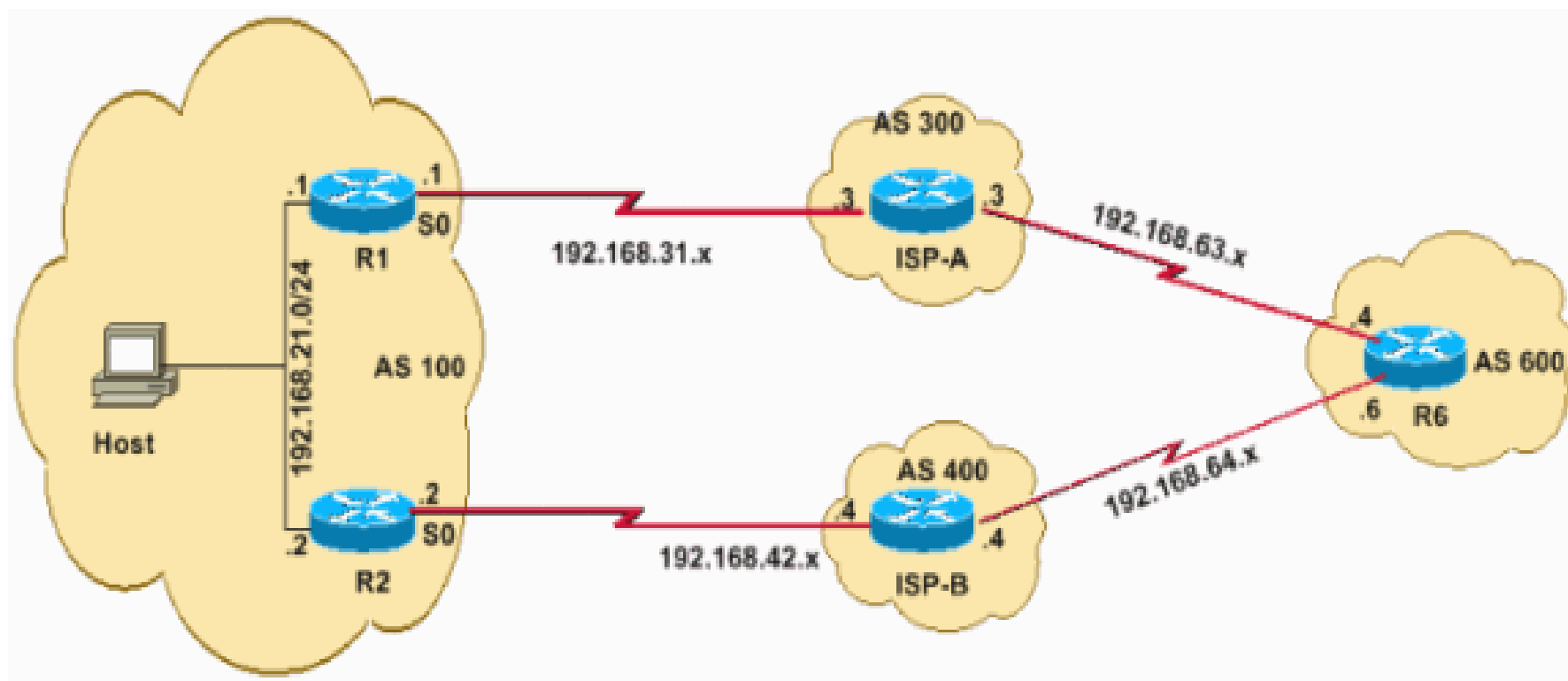
Connectivity

# Connectivity

BGP can be used with HSRP to provide a “multi-homed” capacity.

le - \* All outbound traffic sourced from hosts on network 192.168.21.0/24 and destined to the Internet must be routed through Router 1 to ISP-A. However, if that link fails or Router 1 fails, all outbound traffic must be rerouted through Router 2 to ISP-B (and then to the Internet) without manual intervention.

\*All inbound traffic destined to an autonomous system, AS 100, from the Internet must be routed by way of R1. In the event that the link from ISP-A to Router 1 fails, the inbound traffic must automatically be rerouted through ISP-B to Router 2.



# Router 1 Config

Current configuration

hostname Router1

!

interface serial 0

ip address 192.168.31.1 255.255.255.0

!

interface Ethernet1

ip address 192.168.21.1 255.255.255.0

standby 1 priority 105

standby 1 preempt delay minimum 60

standby 1 ip 192.168.21.10

standby 1 track Serial0

!

!

router bgp 100

no synchronization

network 192.168.21.0

neighbor 192.168.21.2 remote-as 100

neighbor 192.168.21.2 next-hop-self

neighbor 192.168.31.3 remote-as 300

no auto-summary

!

# Router 2 config

```
hostname Router2
```

```
!
```

```
interface serial 0
```

```
ip address 192.168.42.2 255.255.255.0
```

```
!
```

```
interface Ethernet1
```

```
ip address 192.168.21.2 255.255.255.0
```

```
standby 1 priority 100
```

```
standby 1 preempt
```

```
standby 1 ip 192.168.21.10
```

```
!
```

```
!
```

```
router bgp 100
```

```
no synchronization
```

```
network 192.168.21.0
```

```
neighbor 192.168.21.1 remote-as 100
```

```
neighbor 192.168.21.1 next-hop-self
```

```
neighbor 192.168.42.4 remote-as 400
```

```
neighbor 192.168.42.4 route-map foo out
```

```
!--- It appends AS 100 to the BGP updates sent to AS 400
```

```
!--- in order to make it a backup for the ISP-A to R1 path.
```

```
no auto-summary
```

```
!
```

```
access-list 1 permit 192.168.21.0
```

```
route-map foo permit 10
```

```
match ip address 1
```

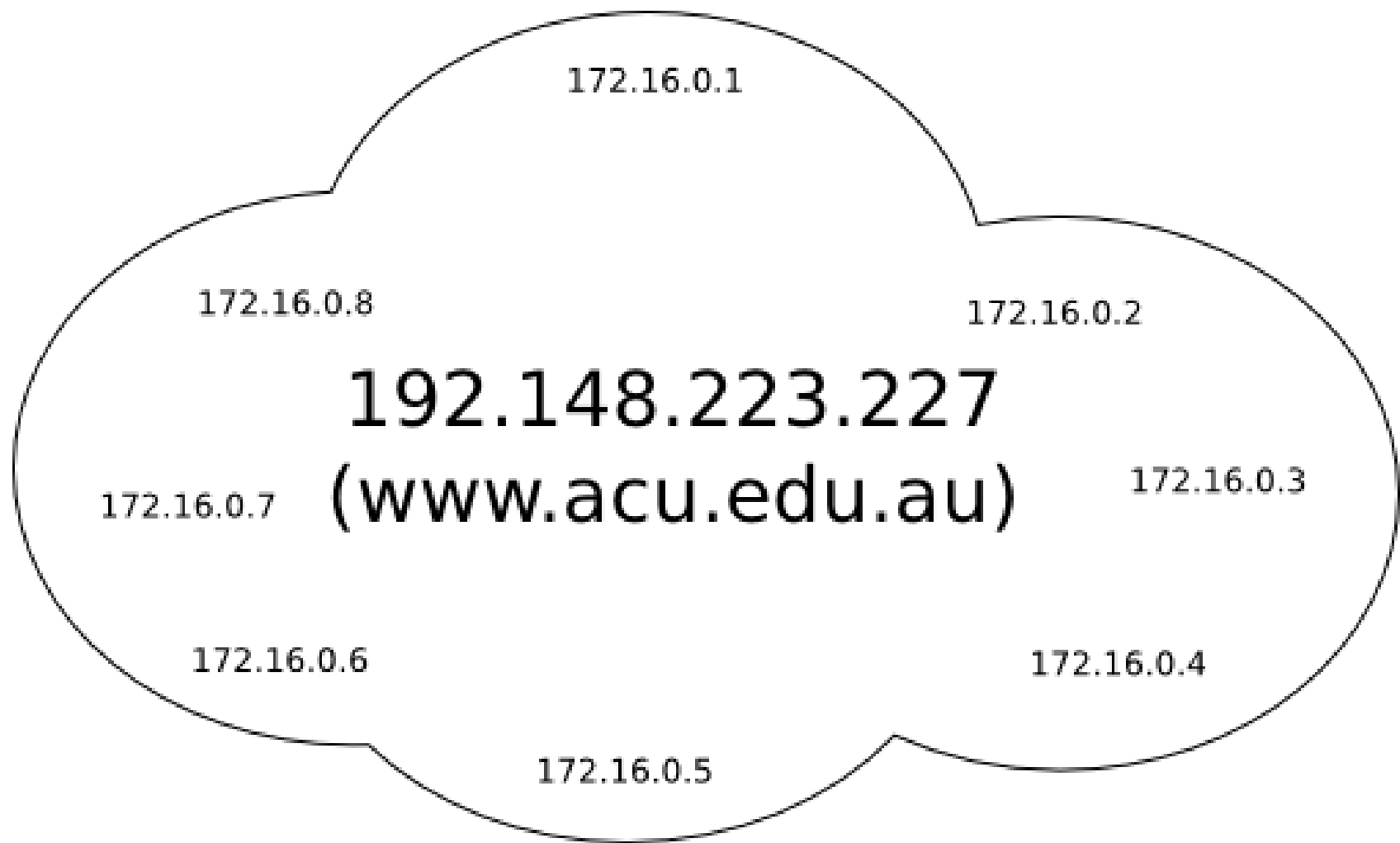
```
set as-path prepend 100
```

```
end
```

# Web server recovery with High Availability and Clustering

The High Availability (HA) tools runs a “heartbeat” client to determines when the requirements have been met for a new “master” node to take over the public IP.

A single Public IP is presented, but can change from host to host within the cluster as needed. This creates an effective “cloud” of private hosts, but with a single publically presented IP address.



# HA Configuration



# Recovering from DHCP failure

Just bring another DHCP server online in its place, but the information about leases will be lost, forcing clients to acquire new addresses.

In that situation, some clients would have to break any existing network connections, and in some cases, local X-windows sessions would also break.

If you're bored sometime, try changing the hostname of a \*nix machine when running a live X desktop.

The recovery process can be amusing, and is a great way to put off finishing the house extension or the retaining wall.

# DHCP

Alternatively, we could plan for a downtime by increasing lease times from 30 minutes to the better part of a day.

That would reduce—but not completely remove—the risk of any given client having its lease expire while the server is off-line, but any newly arriving client won't get an address.

This is where the Fail-over capability in the ISC DHCP server comes in useful.

Failover needs “ip\_helper” enabled on Cisco Routers, allowing DHCP requests to be sent to both hosts.

# Configuration

## Master (192.168.200.2)

```
failover peer "dhcp-failover" {  
    primary; # declare this to be the primary server  
    address 192.168.200.2;  
    port 520;  
    peer address 192.168.200.3;  
    peer port 520;  
    max-response-delay 30;  
    max-unacked-updates 10;  
    load balance max seconds 3;  
    mclt 1800;  
    split 128;  
}  
  
..  
  
pool {  
    failover peer "dhcp-failover";  
    max-lease-time 1800; # 30 minutes  
    range 192.168.200.100 192.168.200.254;  
}
```

# Configuration

## Slave (192.168.200.3)

```
failover peer "dhcp-failover" {  
    secondary; # declare this to be the secondary server  
    address 192.168.200.3;  
    port 520;  
    peer address 192.168.200.2;  
    peer port 520;  
    max-response-delay 30;  
    max-unacked-updates 10;  
    load balance max seconds 3;  
}
```

```
..  
  
pool {  
    failover peer "dhcp-failover";  
    max-lease-time 1800; # 30 minutes  
    range 192.168.200.100 192.168.200.254;  
}
```

# Failover DHCP notes

SE Linux prevents DHCP from binding to the required failover port.  
Create an appropriate context if using SE Linux.

NTP is Critical with failover, the logs must match for auditing purposes

When Primary fails, logs will show;

*Jun 6 09:50:51 secondary dhcpd: failover peer dhcp-failover: I move  
from normal to communications-interrupted*

When the Primary Recovers, Logs will Show;

*Jun 6 09:51:37 secondary dhcpd: failover peer dhcp-failover: I move  
from communications-interrupted to normal*

As the servers balance the pool, occasional log entries are written;

*Jun 6 02:27:09 secondary dhcpd: pool 98e82b8 192.168.200.0/24  
total 155 free 38 backup 37 lts 0*





